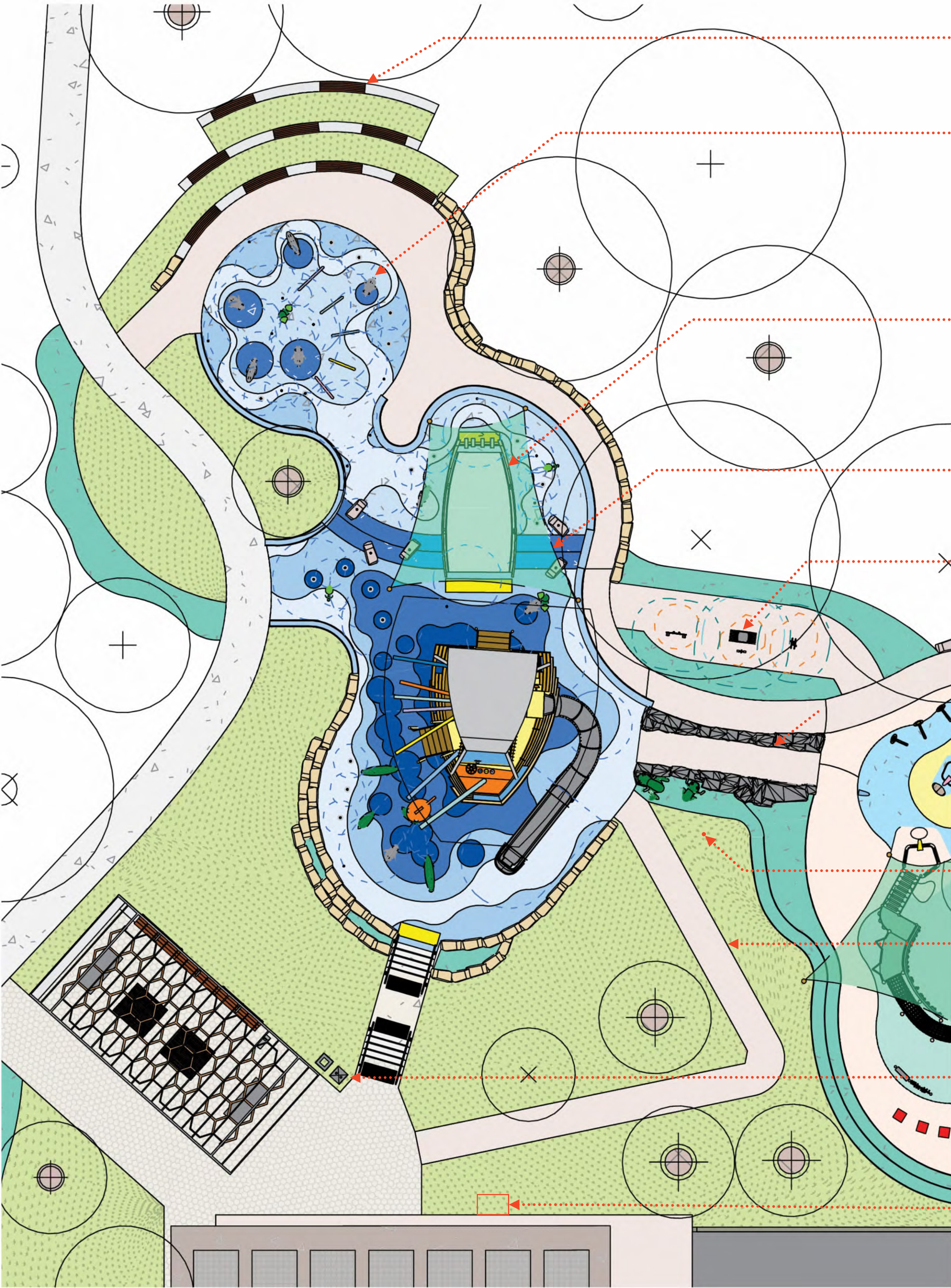
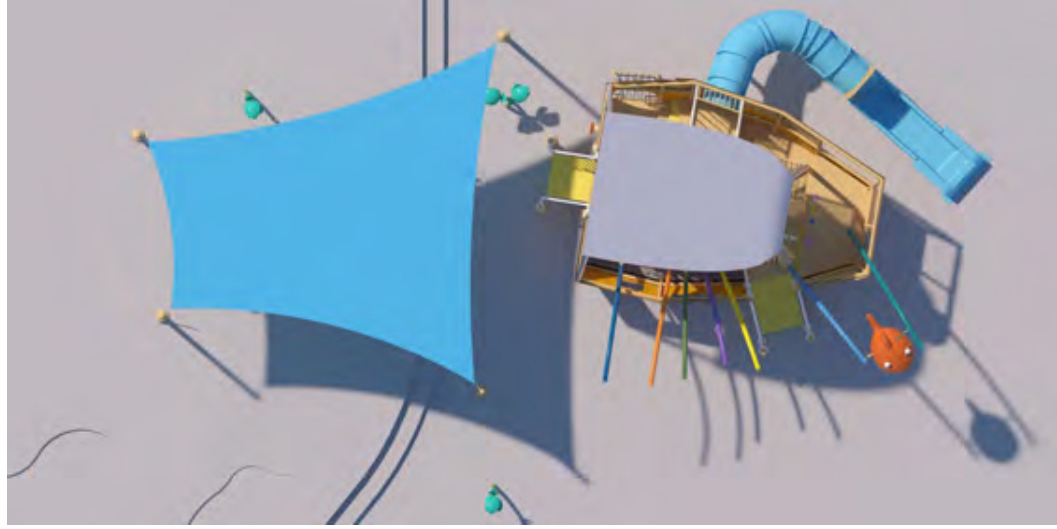


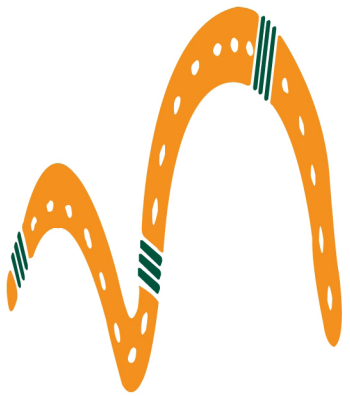
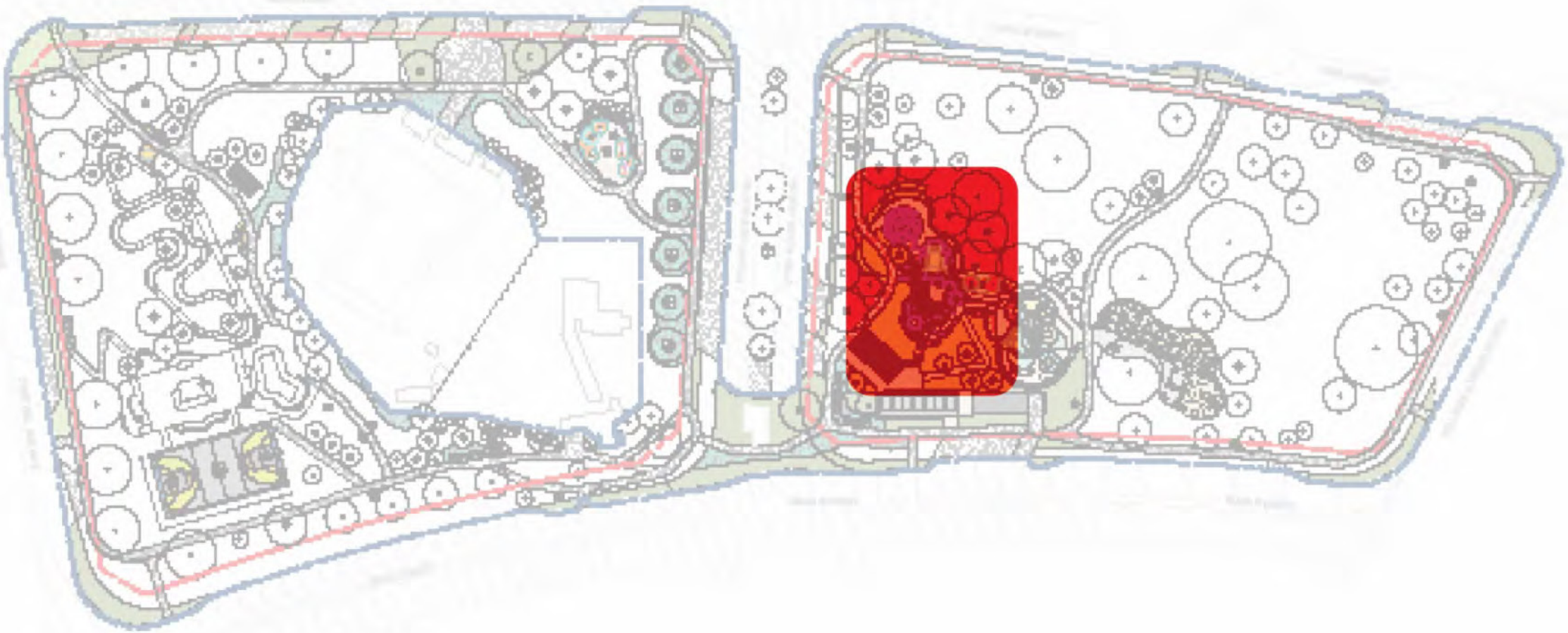
# Splash Park Revisions



- Add **Seatback** and **Armrest** on gabion walls based on DDA consultant's comments
- Replace eel ground relief and eel trap with **Fish Trap Spray** and **Macquarie Perch Sculpture with Water Feature** and **Leafy Greenhood Sculpture with Water Feature** to represent the early fishing technology and natural environment
- Change internal structure of the Canoe Play to **1:14 Wheelchair Accessible Ramp** with handrails to provide universal access from Splash Park Toddler Play Area to Adventure Play Area
- Replace three sided sail shade to **four sided sail shade**
- Add **Exercise Area** and **Equipment** for parents / guardians and replace Air Walker with Hand Roll and Shoulder Wheel for upper body exercise
- Change Dry Creek to **1:14 Wheelchair Accessible Ramp** to provide universal access from Playground Mixed Play Area to Splash Park Adventure Play Area
- Add **CCTV**
- Add **Wheelchair Accessible Path** from Splash Park to Toiletblock as per DDA consultant's comments
- Add **Rubbish Bins** (recycled and general waster) next to BBQ Shelter
- Add **Outdoor Shower**



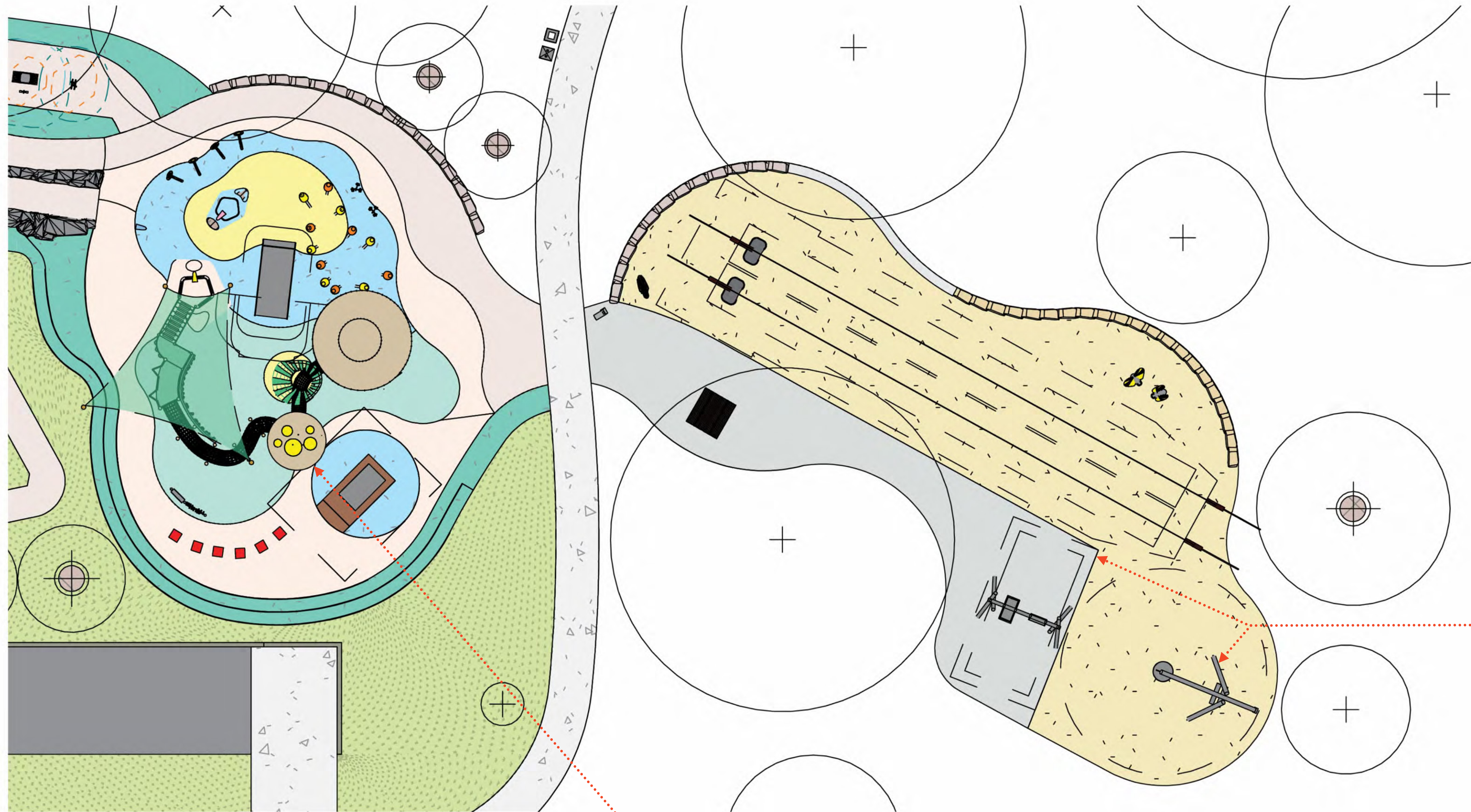
Structure Design of Splash Park Equipment



**Murrindindi**  
Shire Council



# Playground Revisions



Add **Double Seat Swing with Wheelchair and Toddler Seats** and **1-Point Swing**

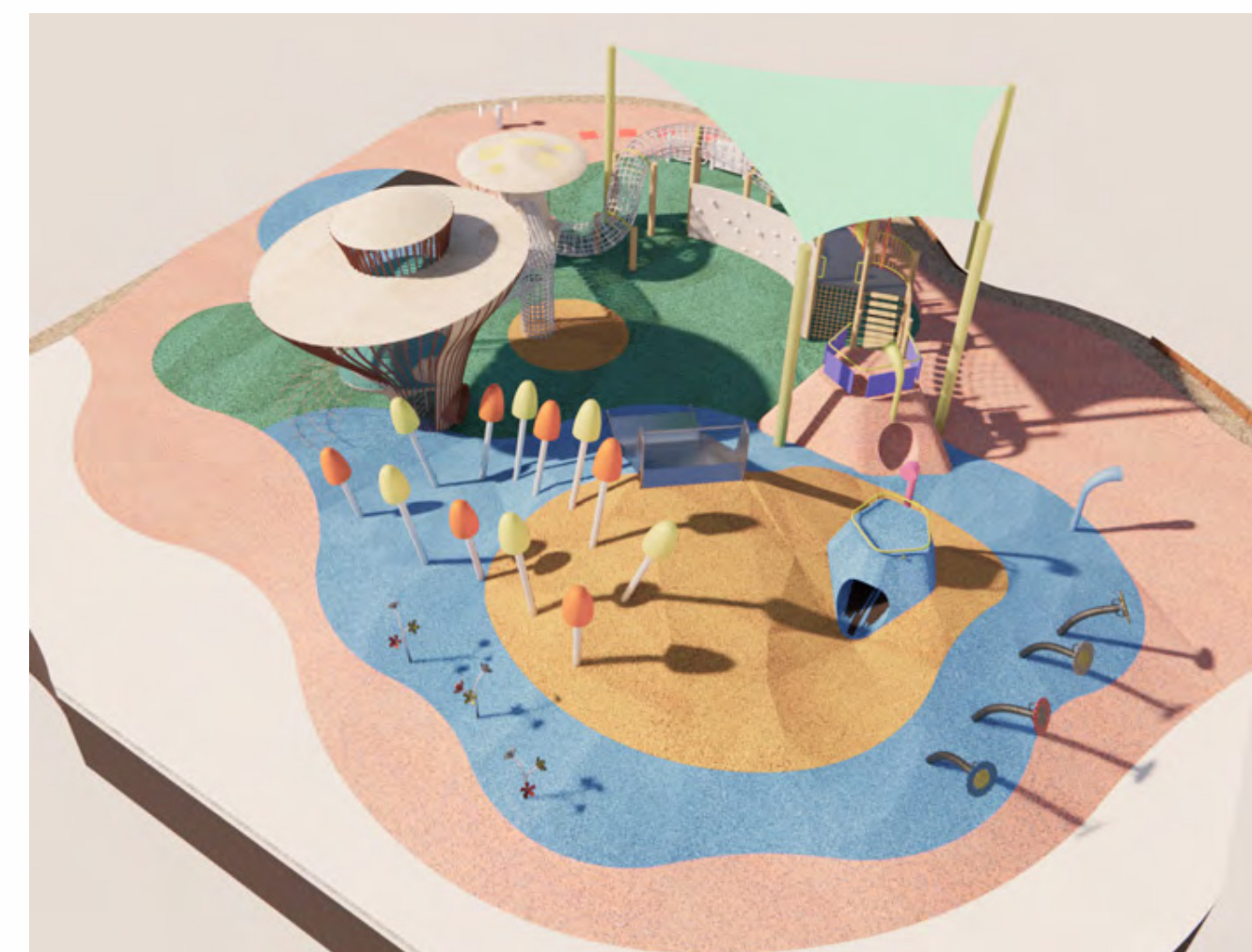
Replace partial undersurfacing mulch to **Play Matta** paving to provide accessible path to the wheelchair seat

Playground Mixed Play

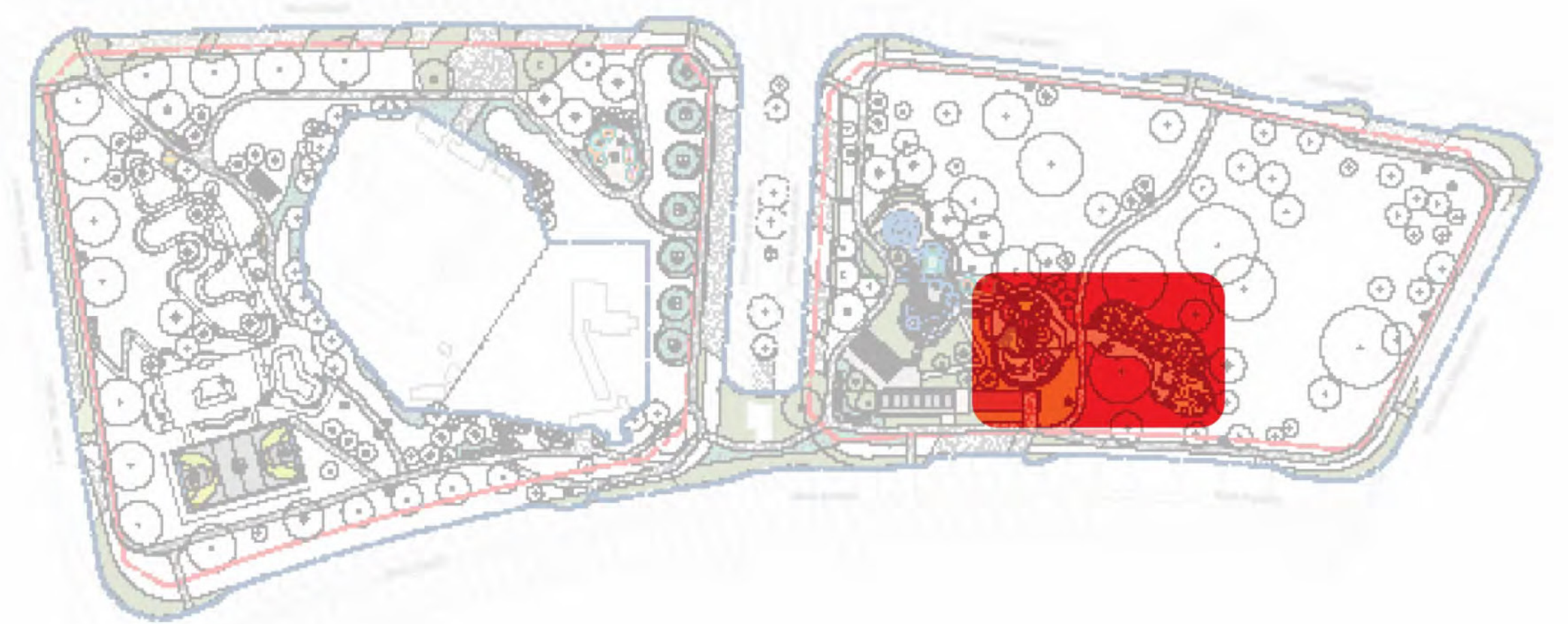
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<https://api2.enscape3d.com/v3/view/8b327e37-96ee-42ff-bd9d-b6cba51cb84d>

3D Walkthrough

<https://api2.enscape3d.com/v1/view/620c302e-752a-4d5b-908b-58a09f645bf0>



Further developed Playground equipment based on the forest and understorey theme from concept design stage. This place is considered a **Rodent Play Area** that is rich in crawling, climbing and jumping opportunities for children. It is also a understorey in forest where mushrooms are easily spotted. The main play structure is comprised of net tunnel connected **Mushroom Towers** with internal climbing net to add the challenges and more exploring opportunities for children to play.





# Fitness Area Revisions



Revise path to compliant with DDA Standards and provide **easy access to the fitness area** for wheelchair users from High Street and Utah Place South

**Disable Parking** can be provided along Utah Place South closer to closer access entry points

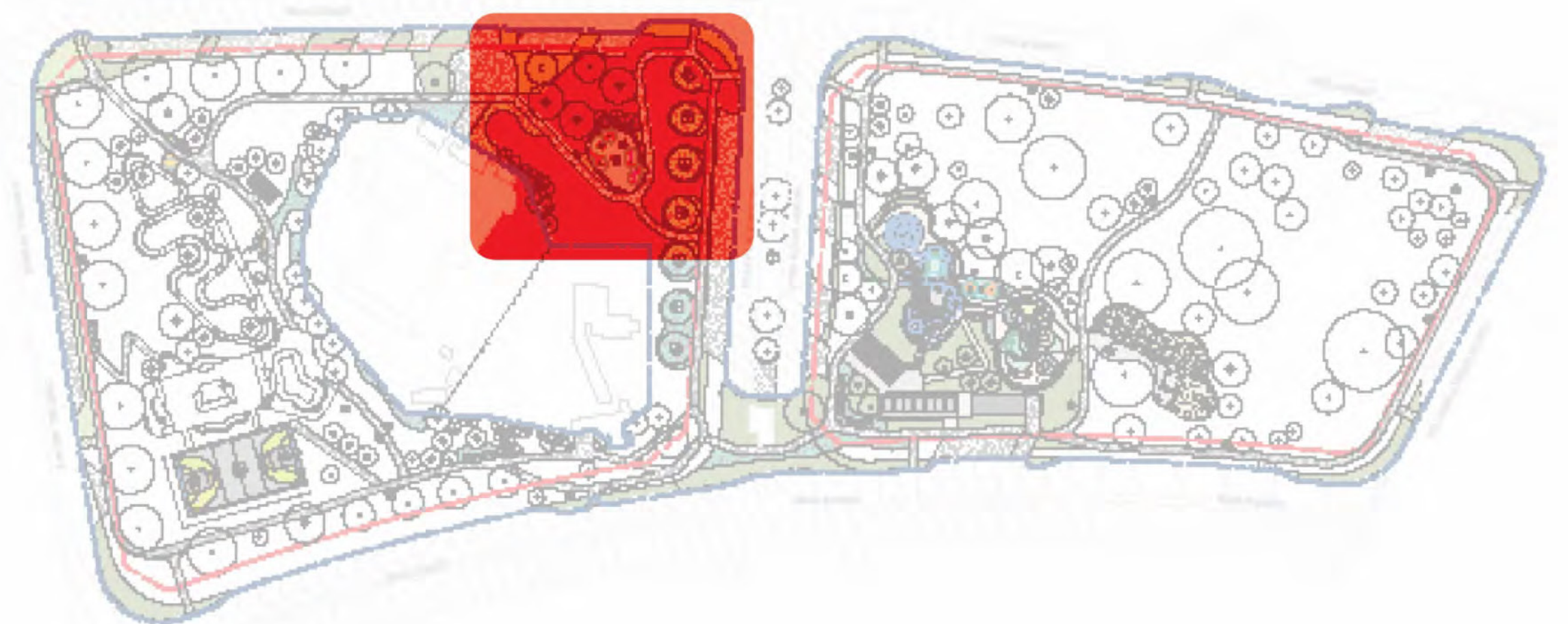
Revise the layout of the fitness area accordingly to enable adequate space for fitness equipment and **Wheelchair Accessible Table Set**

Replace Air Walk equipment with **Hand Roll** and **Shoulder Wheel** for upper body exercise

Add **Timber Seat with seatback and armrest** on gabion walls based on DDA consultant's comments

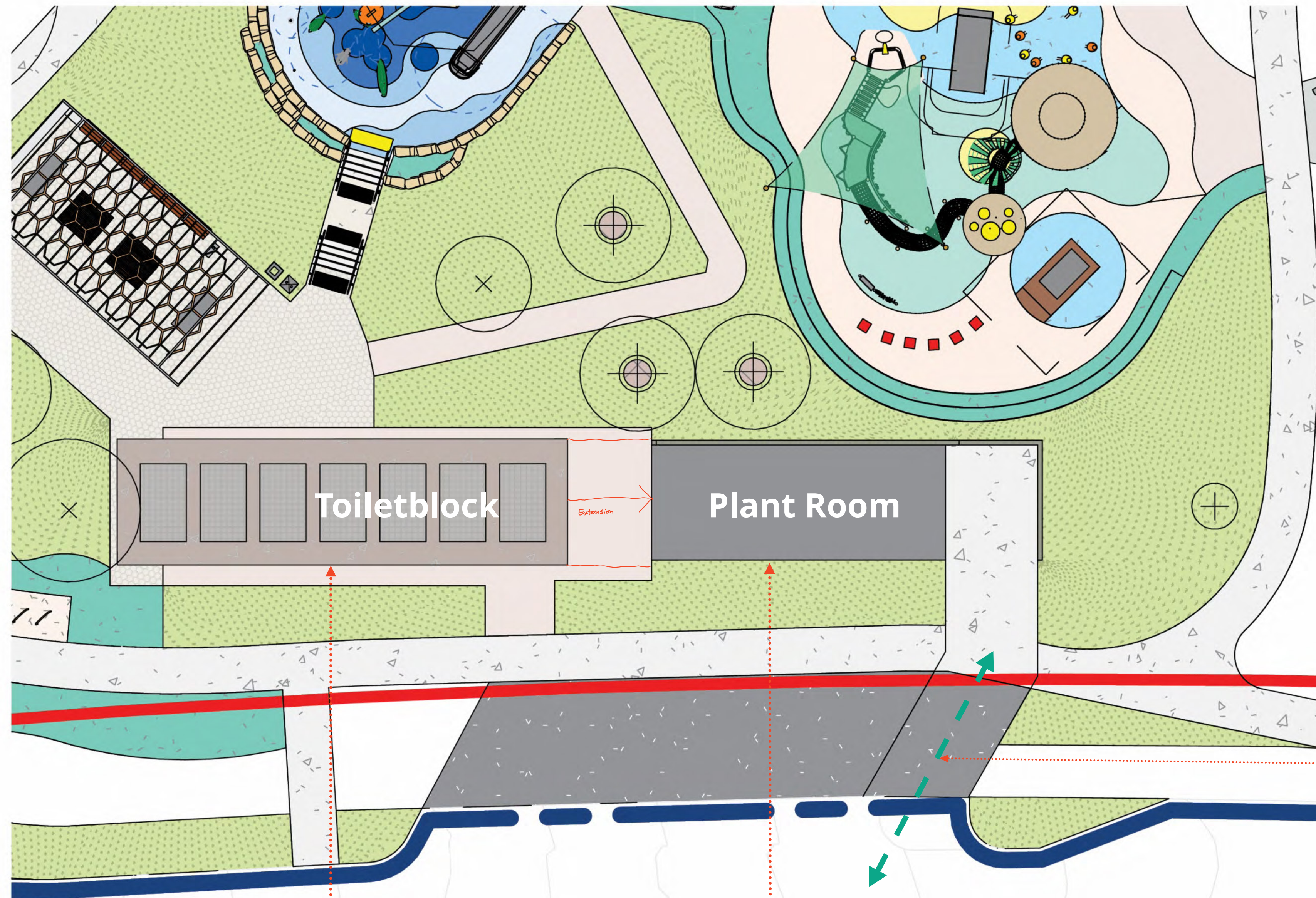
Revise **shrub planting** layout under the existing trees as per the master plan

Add **tree mulch** around tree trucks to protect the existing trees





# Toiletblock & Plant Room Revisions



Provide **maintenance vehicle access** to plant room from Main Street

Toiletblock layout to be updated with **Unisex Accessible Cubicle** added based on DDA consultant's comments

Updated Plant Room size based on the current splash pad area

